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# Configuration Notes for Cisco IOS Release 11.1—Cisco CPA1600 and Cisco CPA3600 Series Routers

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**November 4, 1996**

This document provides additional information about Cisco Internetwork Operating System (Cisco IOS) support of Cisco CPA1600 series routers and Cisco CPA3600 series routers. Use this document to complement the information contained in the following two documents:

- Release Notes for Cisco IOS 11.1— Cisco CPA1600 Series Routers
- Release Notes for Cisco IOS 11.1— Cisco CPA3600 Series Routers

## Introduction

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### Corporate Headquarters

Cisco Systems, Inc.  
170 West Tasman Drive  
San Jose, CA 95134-1706  
USA

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## Platform Support

Cisco IOS Release 11.1(7)AA supports the following routers and access servers:

- Cisco CPA1600 series routers—Cisco 1601, Cisco 1602, Cisco 1603, and Cisco 1604
- Cisco CPA3600 series routers—Cisco 3640 and Cisco 3620

## Interfaces Supported

Table 1 lists the interfaces supported in Cisco IOS Release 11.1(7)AA:

**Table 1 Interfaces Supported**

<b>Interface</b>	<b>Cisco 1600</b>	<b>Cisco 3600</b>
Ethernet (AUI)	Yes	Yes
Ethernet (10BaseT)	Yes	Yes
Synchronous serial	Yes	Yes
Asynchronous serial	Yes	Yes
Token Ring	No	Yes
ISDN BRI S/T	Yes	Yes
ISDN BRI U	Yes	Yes
ISDN PRI	No	Yes
Channelized T1 and E1	No	Yes
Switched 56 Kbps	Yes	No
Switched Digital Data Service (DDS)	Yes	No

## New Software Features in Cisco IOS Release 11.1(7)AA

Cisco IOS Release 11.1(7)AA adds support for the following new platforms and features:

- Cisco 1600 series routers, include the Cisco 1601, Cisco 1602, Cisco 1603, and Cisco 1604 routers. The Cisco 1600 series is a family of modular access routers for small offices connecting Ethernet LANs to the Internet and corporate intranets over one or two WAN connections. Interfaces supported include 10BaseT, asynchronous and synchronous serial, synchronous serial with integrated 56-kbps CSU/DSU, ISDN BRI S/T, and ISDN BRI U.
- Cisco 3600 series routers, which include the Cisco 3640 and Cisco 3620 routers. As modular solutions, these routers enable corporations to increase dialup density and take advantage of various current and emerging WAN technologies and networking capabilities such as dialup connectivity, LAN to LAN routing, data and access security, WAN optimization, and multimedia features.

The Cisco 3640 is equipped with four network module slots. The Cisco 3620 has two slots. Each network module slot accepts a variety of network module interface cards, including LAN and WAN mixed media cards supporting Ethernet, Token Ring, and a variety of WAN technologies. These cards provide the foundation of LAN and WAN connectivity on a single network module. Additional applications are supported with a series of network module cards offering asynchronous and synchronous serial, ISDN PRI, and ISDN BRI interfaces. (See Table 1.)

The documentation in the sections below supplements the *Configuring Fundamentals Configuration Guide*. Included are configuration tasks and command reference documentation for the new features available on supported platforms. Pointers to chapter titles and sections are included so that you can update your printed manual.

On page 1-68 in the *Configuration Fundamentals Configuration Guide*, update the “Display System Image and Configuration Information” section with the corresponding new sections:

### Display System Image and Configuration Information

Perform the following tasks in EXEC mode to display information about system software, system image files, and configuration files:

Task	Command
<p>List information about Flash memory, including system image filenames, amounts of memory used and remaining, and Flash partitions.</p> <p>The <i>device:</i> argument for the Cisco 1600 series and Cisco 3600 series specifies a Flash device. For the Cisco 3600 series, your choice of devices are internal Flash memory (<b>flash</b>) or a Flash memory PC card inserted one of two PCMCIA slots (<b>slot0</b> or <b>slot1</b>). For the Cisco 1600 series, a PC card inserted in a PCMCIA slot is the only supported device, which is specified using the <b>flash</b> keyword.</p>	<p>Enter one of the following commands:</p> <ul style="list-style-type: none"> <li>• <b>show device:[all   chips   detailed   err   partition number   summary]</b> (Cisco 1600 series and Cisco 3600 series only)</li> <li>• <b>show flash [all   chips   detailed   err   partition number [all   chips   detailed   err]   summary]</b> (all other routers and access servers)</li> </ul>

Refer to the *Configuration Fundamentals Command Reference* publication for examples of these commands.

You can also use the **o** command in ROM monitor mode to list the configuration register settings on some models.

## Partition Flash Memory

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The Flash memory content listing does not include the checksum of individual files. To recompute and verify the image checksum when the image has been copied into Flash memory, complete the following task in EXEC mode:

Task	Command
Recompute and verify the image checksum when the image has been copied into a Flash memory device.	Enter the following command: <ul style="list-style-type: none"><li>• <b>verify device:</b> <i>[partition] [filename]</i></li></ul>

You can verify the checksum of individual files on a Flash memory device on Cisco 1600 series and Cisco 3600 series routers. On the Cisco 3600 series, you can verify the checksum of a file located in internal Flash memory (**flash:**) or in a Flash memory PC card inserted in one of two PCMCIA slots (**slot0:** or **slot1:**). On the Cisco 1600 series, you can verify the checksum of a file in internal flash memory (**flash:**) only. The following Cisco 3600 series example verifies the checksum of the file `c3600-i-mz.test`, which is in the fourth partition of a Flash memory PC card inserted in PCMCIA slot 0.

```
Router# verify slot0:
PCMCIA Slot0 flash

Partition  Size    Used    Free    Bank-Size  State    Copy Mode
-----  -
1          4096K  3069K   1026K   4096K      Read/Write  Direct
2          4096K  3069K   1026K   4096K      Read/Write  Direct
3          4096K    0K     4096K   4096K      Read/Write  Direct
4          4096K  3826K   269K    4096K      Read/Write  Direct

[Type ?<no> for partition directory; ? for full directory; q to abort]
Which partition? [default = 1] 4

PCMCIA Slot0 flash directory, partition 4:
File Length Name/status
  1  2205860 dirt/images/c3600-d-mz
  2  1711128 c3600-i-mz.test
  3    850   alz
[3918032 bytes used, 276272 available, 4194304 total]

Name of file to verify? c3600-i-mz.test
Verifying checksum for 'c3600-i-mz.test' (file # 2)... OK
```

On page 1-105 of the *Configuration Fundamentals Configuration Guide*, update the “Partition Flash Memory” section with the following new section:

## Partition Flash Memory

To partition Flash memory, perform the following task in global configuration mode:

Task	Command
Partition Flash memory.	Enter one of the following commands: <ul style="list-style-type: none"><li>• <b>partition device:</b> <i>partition-number [partition-size]</i> (Cisco 3600 series only)</li><li>• <b>partition flash:</b> <i>partition-number [partition-size]</i> (Cisco 1600 series only)</li></ul>

The *device* argument enables you to specify which Flash memory device you want to partition. For the Cisco 3600 series, your choices are internal Flash memory (**flash**) or Flash memory PC cards inserted in one of two PCMCIA slots (**slot0** or **slot1**). On the Cisco 1600 series, partitions can be made only on a Flash memory PC card inserted in a PCMCIA slot, which is specified using the **flash** device keyword.

For the Cisco 1600 series and Cisco 3600 series, the number of partitions that you create in a single Flash device is equal to the number of banks present in the same device. Enter the **show flash: all** command to view the number of banks on the Flash memory device. The number of partition size entries you set is equivalent to the number of specified partitions. For example, the **partition slot0: 2 8 8** command configures two partitions to be 8 MB large each. The first 8 corresponds to the first partition; the second 8 corresponds to the second partition. For all other platforms, the *partition-size* argument is equal to 1 or 2.

This task succeeds only if the system has at least two banks of Flash and the partitioning does not split an existing file in Flash memory across two or more partitions.

Update the “Copy a File into a Flash Partition” section on page I-106 of the *Configuration Fundamentals Configuration Guide* with the following section:

## Copy a File into a Flash Partition

To download a file into a partition in internal Flash memory, perform one of the following tasks in EXEC mode:

Task	Command
Download a file from a TFTP server into a Flash memory partition.	Enter one of the following commands: <ul style="list-style-type: none"> <li>• <b>copy tftp device:[partition-number:][filename]</b> (Cisco 3600 series only)</li> <li>• <b>copy tftp flash:[partition-number:][filename]</b> (Cisco 1600 series only)</li> </ul>
Download a file from a MOP server into a Flash memory partition.	Enter one of the following commands: <ul style="list-style-type: none"> <li>• <b>copy mop device:[partition-number:][filename]</b> (Cisco 3600 series only)</li> <li>• <b>copy mop flash:[partition-number:][filename]</b> (Cisco 1600 series only)</li> </ul>
Download a file from an rcp server into a Flash memory partition.	Enter one of the following commands: <ul style="list-style-type: none"> <li>• <b>copy rcp device:[partition-number:][filename]</b> (Cisco 3600 series only)</li> <li>• <b>copy rcp flash:[partition-number:][filename]</b> (Cisco 1600 series only)</li> </ul>

Use the *device* argument on the Cisco 3600 series to specify which Flash memory device you want to serve as the copy destination. Your choices are internal Flash memory (**flash**) or a Flash memory PC card inserted in one of two PCMCIA slots (**slot0** or **slot1**).

Flash memory on a Cisco 1600 series router runs from a Flash memory PC card, which is inserted in a PCMCIA slot. This card is the only Flash memory that exists on the Cisco 1600 series. You can write Cisco IOS images to the PC card by specifying the **flash** device. For example, use the **copy tftp flash:**, **copy mop flash:**, or **copy rcp flash:** commands.

The prompts displayed after you execute these tasks indicate the method by which the file can be downloaded into each partition. The possible methods are as follows:

- None—There is no known way to copy into the partition.
- RXBOOT-Manual—You must manually reload to the rxboot image in ROM to copy the image.
- RXBOOT-FLH—The copy is done automatically via the Flash load helper software in boot ROMs.
- Direct—The copy can done directly.

If the image can be downloaded into more than one partition, you are prompted for the partition number. Enter any of the following at the partition number prompt to obtain help:

- ?—Display the directory listings of all partitions.
- ?1—Display the directory of the first partition.
- ?2—Display the directory of the second partition.
- q—Quit the copy command.

## Cisco 1600 and Cisco 3600 Copy TFTP Examples

A Cisco IOS image can be copied with or without its destination partition and filename specified in the initial command line. Both methods are described in this example section.

To copy a Cisco IOS image from a TFTP server to a Flash memory location that is specified in the initial command line, perform the following steps:

- Step 1** Enter the **copy tftp flash:** command, and include the *destination* partition and *destination* filename options in the initial command line:

```
Router# copy tftp flash:1:c3600-i-mz
```

In this example, the system reports that one partition and one file exist in internal Flash memory:

```
System flash directory, partition 1:
File Length Name/status
  1 1711088 current-ios
[1711152 bytes used, 2483152 available, 4194304 total]
```

---

**Note** The destination filename must be an alphanumeric expression. For example, the filename 1 is invalid.

---

- Step 2** Enter or confirm the IP address of the remote TFTP server. The Cisco IOS software may show the IP address of the most recently used remote server in brackets ([ ]), if a remote server was recently accessed. In this case, press Enter.

```
Address or name of remote host [171.69.1.129]?
```

- Step 3** Enter or confirm the *source* filename on the remote server. If you entered a destination filename in the initial command line, this filename is interpreted as the source filename by default. In this case, press Enter. If the source filename exists several directory levels into the UNIX server, you must enter the complete UNIX path name such as `newios/3600/c3600-i-mz` after the question mark (?).

```
Source file name [c3600-i-mz]?
Accessing file 'c3600-i-mz' on 171.69.1.129...
Loading c3600-i-mz from 171.69.1.129 (via Ethernet1/0): ! [OK]
```

- Step 4** Decide if you want to erase the existing files in Flash memory during the copy operation. Press Enter to confirm erasing the files. You are asked two times to confirm erasing the Flash twice.

```
Erase flash device before writing? [confirm]
Flash contains files. Are you sure you want to erase? [confirm]
```

The system software displays the copy operation to you a final time before the file is copied:

```
Copy 'c3600-i-mz' from server
  as 'c3600-i-mz' into Flash WITH erase? [yes/no] yes
Erasing device... eeeeeeeeeeeeeeeeeee ...erased
```

The system software loads, copies, and verifies the file from the remote server into the router. On the Cisco 3600 series routers, this file is copied into an internal Flash memory SIMM. On the Cisco 1600 series router, this file is copied into a Flash memory PC card. Depending on which platform you are using, the same **flash** keyword specifies two completely different device destination.

```
Loading c3600-i-mz from 171.69.1.129 (via Ethernet1/0):
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
[OK - 1711088/4194304 bytes]
```

```
Verifying checksum... OK (0xF89A)
```

The duration of the copy operation is displayed in hours, minutes, and seconds:

```
Flash device copy took 00:00:17 [hh:mm:ss]
```

To copy a Cisco IOS image from a TFTP server to a Flash memory location that is *not* specified in the initial command line, unlike the previous example, perform the following steps:

- Step 1** Enter the **copy tftp flash:** command without the destination partition and destination filename options specified in the initial command line:

```
Router# copy tftp flash:
```

The contents of the system Flash memory are displayed. In this case, two partitions are present:

```
System flash
```

Partition	Size	Used	Free	Bank-Size	State	Copy Mode
1	4096K	1671K	2424K	4096K	Read/Write	Direct
2	16384K	1671K	14712K	8192K	Read/Write	Direct

- Step 2** Specify which partition on the local device you want to copy the remote file into. The first partition is the default. Press Enter to accept the default setting.

```
[Type ?<no> for partition directory; ? for full directory; q to abort]
Which partition? [default = 1]
```

The file c3600-i-mz exists in this partition:

```
System flash directory, partition 1:
File Length Name/status
  1 1711088 c3600-i-mz
[1711152 bytes used, 2483152 available, 4194304 total]
```



1	4096K	3068K	1027K	4096K	Read/Write	Direct
2	4096K	1671K	2424K	4096K	Read/Write	Direct
3	4096K	0K	4095K	4096K	Read/Write	Direct
4	4096K	3825K	270K	4096K	Read/Write	Direct

- Step 2** Specify which partition you want to copy the remote file into. The first partition is the default. Press Enter to accept the default setting:

```
[Type ?<no> for partition directory; ? for full directory; q to abort]
Which partition? [default = 1]
```

The file c3600-j-mz exists in partition 1.

```
PCMCIA Slot0 flash directory, partition 1:
File Length Name/status
 1 3142288 c3600-j-mz
[3142352 bytes used, 1051952 available, 4194304 total]
```

- Step 3** Enter or confirm the IP address of the remote rcp server. The address of the last accessed server is displayed in brackets ([ ]). Confirm the displayed IP address by pressing Enter.

```
Address or name of remote host [171.69.1.129]?
```

- Step 4** Enter the UNIX path name that leads to the source file, which is c3600-i-mz in this example:

```
Source file name? /tftpboot/gate/c3600-i-mz
```

- Step 5** Specify the destination filename. The Cisco IOS software uses the entire UNIX path that leads to the source file as the single destination filename by default. To shorten or change this filename, enter a new filename after the question mark (?) then press Enter.

```
Destination file name [/tftpboot/gate/c3600-i-mz]?
Accessing file '/tftpboot/gate/c3600-i-mz' on 171.69.1.129...
Connected to 171.69.1.129
Loading 1711088 byte file c3600-i-mz: ! [OK]
```

Confirm erasing the entire contents of the Flash memory in the PC card. You are prompted three times before the copy operation is complete.

```
Erase flash device before writing? [confirm]
Flash contains files. Are you sure you want to erase? [confirm]

Copy '/tftpboot/gate/c3600-i-mz' from server
  as '/tftpboot/gate/c3600-i-mz' into Flash WITH erase? [yes/no] yes
Erasing device... eeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee ...erased
Connected to 171.69.1.129
Loading 1711088 byte file c3600-i-mz:
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Verifying checksum... OK (0xF89A)
Flash device copy took 00:00:18 [hh:mm:ss]
```

To copy a Cisco IOS image from a remote rcp server to a Flash partition, which is specified in the initial command line, perform the following steps:

- Step 1** Enter the **copy rcp slot0:3** command. The partition structure in your PC card may be different from the structure shown in this example. The 3 specifies the third partition in the PC card, which is used as the copy partition destination.

```
Router# copy rcp slot0:3
```





## Copy System Images Between Flash Memory Devices

```
as 'startup-config' ? [yes/no] yes
[OK]
```

The following Cisco 3600 series example copies the file new-ios from the fourth partition in the Flash memory PC card inserted in PCMCIA slot 0 to the router's startup configuration:

```
Router# copy slot0:4:new-ios startup-config

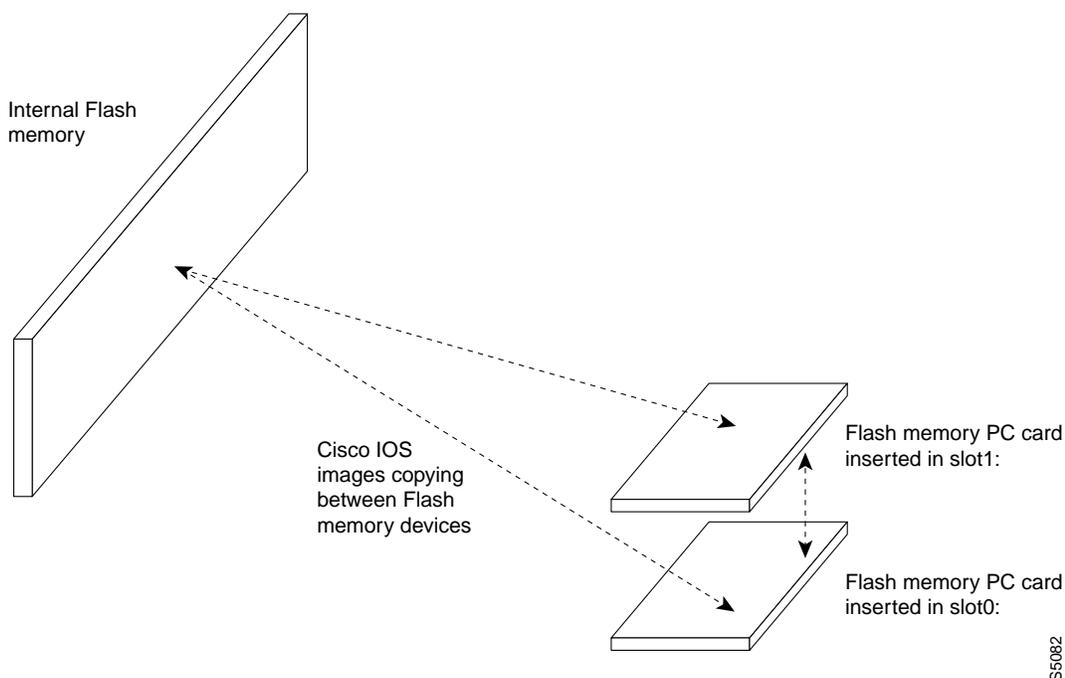
Copy 'new-ios' from flash device
as 'startup-config' ? [yes/no] yes
[OK]
```

On page 1-94 of the *Configuration Fundamentals Configuration Guide*, add the “Copy System Images Between Flash Memory Devices” section:

## Copy System Images Between Flash Memory Devices

System images on Flash memory devices, such as internal Flash memory and Flash memory PC cards inserted in PCMCIA slots, can be copied between devices on Cisco 3600 series routers. Images are copied to create backup copies of working configurations and easily duplicate configurations for other routers. (See Figure 1.)

**Figure 1 Copying Cisco IOS Images Between Flash Memory Devices on Cisco 3600 Series Routers**



To copy a configuration file between Flash memory devices on a Cisco 3600 series router, perform the following task in EXEC mode:

Task	Command
<b>Step 1</b> Display the layout and contents of Flash memory.	<b>show device:</b> [all   chips   detailed   err   partition number   summary]
<b>Step 2</b> Copy a system image between Flash memory devices.	<b>copy</b> device:[partition-number:][filename] device:[partition-number:][filename]

Task	Command
<b>Step 3</b> Verify the checksum of the file you copied.	<b>verify device:</b> [partition-number:][filename]

Use the **copy device:[partition-number:][filename] device:[partition-number:][filename]** command to copy system images between Flash memory devices on a Cisco 3600 series router. Optional Flash devices include internal Flash memory (**flash**) and Flash memory PC cards inserted in one of two PCMCIA slots (**slot0** or **slot1**). In place of the *device* arguments for the Cisco 3600 series, specify the *source* Flash memory device and the *destination* Flash memory device. The first occurrence of the device argument in the **copy** command is the source file identifier. The second occurrence of the device argument is the destination file identifier. You must enter a colon (:) after each specified device type. If a filename follows the partition number, you must also enter a colon after the partition number.

**Note** The source device type and the destination device type cannot be the same. For example, the **copy slot1: slot1:** command is invalid.

## Copy Images Between Flash Devices Examples

To copy a Cisco IOS image between Flash devices that are resident on the same router, perform the following steps:

**Step 1** Enter the command that specifies the source and destination Flash devices for the copy operation:

```
Router# copy flash:1 slot0:
```

The file structure for partition 1 of the internal Flash memory is displayed first.

```
System flash directory, partition 1:
File Length Name/status
  1 3142748 dirt/admin/images/new-ios-1
[3142812 bytes used, 1051492 available, 4194304 total]
```

The partition structure for the Flash memory PC card inserted in PCMCIA slot 0 is displayed next. In this case, a higher level display of the partitions is shown because no partition number is specified for the PC card in the initial command line.

```
PCMCIA Slot0 flash
```

Partition	Size	Used	Free	Bank-Size	State	Copy Mode
1	4096K	1671K	2424K	4096K	Read/Write	Direct
2	4096K	3069K	1026K	4096K	Read/Write	Direct
3	4096K	1671K	2424K	4096K	Read/Write	Direct
4	4096K	3826K	269K	4096K	Read/Write	Direct

**Step 2** Specify which partition you want to copy the file into. The first partition is the default.

```
[Type ?<no> for partition directory; ? for full directory; q to abort]
Which partition? [default = 1]
```

```
PCMCIA Slot0 flash directory, partition 1:
File Length Name/status
  1 1711088 /tftpboot/gate/c3600-i-mz
[1711152 bytes used, 2483152 available, 4194304 total]
```





Task	Command
<b>Step 5</b> If prompted, enter the Flash memory device that is to receive the copy of the system image.	<i>device</i>

---

**Note** Be sure there is ample space available before copying a file to Flash memory. Use the **show flash** command and compare the size of the file you want to copy to the amount of available Flash memory shown. If the space available is less than the space required by the file you want to copy, the copy process will continue, but the entire file will not be copied into Flash memory. The failure message “buffer overflow - xxx/xxx” will appear, where xxx/xxx is the number of bytes read in relation to the number of bytes available.

---

For the **copy tftp flash**, **copy tftp device:**, and **copy tftp file\_id** commands, the router gives you the option of erasing the existing Flash memory before writing to it. If there is no free Flash memory available, or if the Flash memory has never been written to, the erase routine is required before new files can be copied. The system will inform you of these conditions and prompt you for a response. When you issue the **copy tftp flash** command, the system prompts you for the IP address or domain name of the TFTP server. This server can be another router serving ROM or Flash system software images. The system then prompts you for the filename of the software image to copy.

The *device* argument on the **copy tftp device:[partition-number:][filename]** command specifies a Flash device to serve as the destination of the copy operation. On the Cisco 3600 series, you can choose **flash**, **slot0**, or **slot1** as the specified Flash memory device. The options **slot0** and **slot1** correspond to PCMCIA slots 0 and 1. Bootflash memory is not supported on the Cisco 3600 series routers. On the Cisco 1600 series, only the PC card is supported. This card is specified with the **flash** device keyword, and it’s the only Flash memory that exists on the Cisco 1600 series. A colon (:) must be entered immediately following the specified device type, regardless of which platform you are using. If a filename follows the partition number, you must also enter a colon after the partition number.

The *file\_id* argument of the **copy tftp file\_id** command specifies a device and filename as the destination of the copy operation. You can omit the device, entering only **copy tftp filename**. When you omit the device, the system uses the default device specified by the **cd** command.

If you attempt to copy a file into Flash memory that is already there, a prompt informs you that a file with the same name already exists. This file is “deleted” when you copy the new file into Flash. The first copy of the file still resides within Flash memory, but it is rendered unusable in favor of the newest version, and is listed with the “deleted” tag when you use the **show flash** command. If you terminate the copy process, the newer file is marked “deleted” because the entire file was not copied and is not valid. In this case, the original file in Flash memory is valid and available to the system.

## Copy TFTP Server Examples

The following example shows how to use the **copy tftp flash** command to copy a system image named *gs7-k* when Flash memory is too full to copy the file. The filename *gs7-k* can be in either lowercase or uppercase; the system sees *GS7-K* as *gs7-k*. If more than one file of the same name is copied to Flash, regardless of case, the last file copied becomes the valid file.

```
env-chassis# copy tftp flash
IP address or name of remote host [255.255.255.255]? dirt
Translating "DIRT"...domain server (255.255.255.255) [OK]

Name of file to copy ? gs7-k
Copy gs7-k from 131.108.13.111 into flash memory? [confirm]
```





In the following example, the Flash security jumper is not installed, so you cannot write files to Flash memory.

```
Router# copy tftp flash
Flash: embedded flash security jumper(12V)
      must be strapped to modify flash memory
```

---

**Note** To terminate this copy process, press **Ctrl-^** (the Ctrl, Shift, and 6 keys on a standard keyboard) simultaneously. Although the process will terminate, the partial file copied before the termination will remain until the entire Flash memory is erased. Refer to the *Troubleshooting Internetworking Systems* publication for procedures on how to resolve Flash memory problems.

---

On page 1-61 of the *Configuring Fundamentals Configuration Guide*, replace the “Copy from an rcp Server to Flash Memory” section with the following new section:

## Copy from an rcp Server to Flash Memory

You can copy a system image from an rcp network server to Flash memory. For the rcp command to execute properly, an account must be defined on the network server for the remote username. You can override the default remote username sent on the rcp copy request by configuring the remote username. For example, if the system image resides in the home directory of a user on the server, you can specify that user’s name as the remote username. The rcp protocol implementation copies the system image from the remote server relative to the directory of the remote username if the remote server has a directory structure, as do UNIX systems.

To copy a system image from an rcp server to Flash memory, complete the following tasks:

Tasks	Command
<b>Step 1</b> Make a backup copy of the current system software image.	
<b>Step 2</b> Enter configuration mode from the terminal.  This step is required only if you override the default remote username (see Step 3).	<b>configure terminal</b>
<b>Step 3</b> Specify the remote username. This step is optional, but recommended.	<b>ip rcmd remote-username <i>username</i></b>
<b>Step 4</b> Exit configuration mode.	<b>^Z</b>
<b>Step 5</b> Copy the system image from an rcp server to Flash memory.	Enter one of the following commands. Choose the command that corresponds to your router. <ul style="list-style-type: none"> <li>• <b>copy rcp flash</b></li> <li>• <b>copy rcp device:[<i>partition-number</i>]:[<i>filename</i>]</b> (Cisco 1600 series and Cisco 3600 series only)</li> </ul>
<b>Step 6</b> When prompted, enter the IP address or domain name of the network server.	<i>ip-address</i> or <i>name</i>
<b>Step 7</b> When prompted, enter the filename of the server system image to be copied.	<i>filename</i>

When you issue the **copy rcp flash**, **copy rcp device:[partition-number:][filename]**, or **copy rcp file\_id** command, the system prompts you for the IP address or domain name of the server. This server can be another router serving Flash system software images. The system then prompts you for the filename of the software image to copy. With the **copy rcp flash** command, the system also prompts you to name the system image file that will reside in Flash memory once the copy is complete. You can use the filename of the source file, or you can choose another name. For the *device* argument on the Cisco 3600 series, you can specify internal Flash memory (**flash**) or a Flash memory PC card inserted in one of two PCMCIA slots (**slot0** or **slot1**). On the Cisco 1600 series, the only supported device type is the Flash memory PC card, which is specified by the **flash** keyword. This card is the only Flash memory that exists on the Cisco 1600 series. A colon (:) must be entered immediately following the specified device type, regardless of which platform you are using.

When free space is available in Flash memory, you are given the option of erasing the existing Flash memory before writing onto it. If no free Flash memory space is available, or if the Flash memory has never been written to, the erase routine is required before new files can be copied. The system informs you of these conditions and prompts you for a response. If you accept the erasure, the system prompts you again to confirm before erasing. Note that the Flash memory is erased at the factory before shipment.

If you attempt to copy a file into Flash memory that is already there, a prompt informs you that a file with the same name already exists. The older file is “deleted” when you copy the new file into Flash. The first copy of the file still resides within Flash memory, but it is rendered unusable in favor of the newest version, and is listed with the “deleted” tag when you use the **show flash** command. If you terminate the copy process, the newer file is marked “deleted” because the entire file was not copied. In this case, the original file in Flash memory is valid and available to the system.

### Copy rcp Server Examples

To copy a Cisco IOS image from a rcp server to a Flash memory device on a Cisco 1600 series or Cisco 3600 series router, perform the following steps:

- Step 1** Enter the **copy rcp flash:** command. In this example, the partition number and destination filename is not specified in the initial command line.

```
Router# copy rcp flash:
```

The contents of the internal Flash memory (Cisco 3600 series) or the Flash memory PC card (Cisco 1600 series) is displayed.

```
System flash directory:
File Length Name/status
  1  426  running-config
[492 bytes used, 4193812 available, 4194304 total]
```

- Step 2** Enter the IP address of the remote rcp server. The system software recalls the IP address of the last accessed remote device by default. To accept the IP address shown in the brackets ([ ]), press Enter:

```
Address or name of remote host [171.69.1.129]?
```

- Step 3** Enter the UNIX path name leading up to the source file on the remote server. If you enter a destination filename in the initial command line (Step 1), the filename is displayed here in brackets ([ ]).

```
Source file name? /images/new-ios
```

- Step 4** Specify the destination filename that will be created in the internal Flash memory (Cisco 3600 series) or the Flash memory PC card (Cisco 1600 series). The source filename you enter in Step 3 is shown here in brackets. In this case, the file is renamed to my-ios.

```
Destination file name [images/new-ios]? my-ios
Accessing file '/images/new-ios' on 171.69.1.129...
Connected to 171.69.1.129
Loading 1711088 byte file new-ios: ! [OK]
```

- Step 5** Decide if you want to erase the contents of the Flash memory device during the copy operation:

```
Erase flash device before writing? [confirm]
Flash contains files. Are you sure you want to erase? [confirm]
```

- Step 6** Confirm that the copy settings are correct:

```
Copy '/images/new-ios' from server
  as 'my-ios' into Flash WITH erase? [yes/no] yes
Erasing device... eeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee ...erased
Connected to 171.69.1.129
Loading 1711088 byte file new-ios:
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!! [OK]

Verifying checksum... OK (0xF89A)
Flash device copy took 00:00:16 [hh:mm:ss]
```

In this next Cisco 3600 series example, the destination partition number and filename in PCMCIA slot 0 are specified in the initial command line. In the previous example, the partition number and filename was provided during the copy operation.

---

**Note** This command does not apply to the Cisco 1600 series routers, since they do not support copying files to the slot 0 device.

---

- Step 1** Enter the **copy rcp slot0:** command followed by the destination partition and filename options. Include your own partition number and filename where appropriate.

```
Router# copy rcp slot0:2:c3600-j-mz
```

The system software accesses partition 2 on the Flash memory PC card and displays its contents.

```
PCMCIA Slot0 flash directory, partition 2:
File Length Name/status
  1 1711128 c3600-i-mz.test
  2 426 running-config
[1711684 bytes used, 2482620 available, 4194304 total]
```

- Step 2** Enter the IP address of the remote rcp server. Press Enter to accept the IP address shown in the brackets ([]).

```
Address or name of remote host [171.69.1.129]?
```



```
Verifying checksum... (0x87FD)...[OK]
Router#
```

The exclamation point (!) indicates that the copy process is taking place. Each exclamation point (!) indicates that ten packets have been transferred successfully.

---

**Note** If you enter **n** after the “Erase Flash device before writing?” prompt, the copy process continues. If you enter **y** and confirm the erasure, the erasing routine begins. Be sure to have ample Flash memory space before entering **n** at the erasure prompt.

---

The following example uses the **copy rcp file\_id** command to copy the *router-image* file from a network server using rcp to the Flash memory card inserted in slot 0 of the RP or RSP card:

```
Router1# configure terminal
Router1(config)# ip rcmd remote-username netadmin1
^z
Router1# copy rcp slot0:router-image
```

You can copy normal or compressed images to Flash memory. You can produce a compressed system image on any UNIX platform using the **compress** command. Refer to your UNIX platform’s documentation for the exact usage of the **compress** command.

On page 1-63 in the *Configuration Fundamentals Configuration Guide*, update the “Copy from a MOP Server to Flash Memory” section with the following new section:

## Copy from a MOP Server to Flash Memory

You can copy a system image from a Maintenance Operation Protocol (MOP) server to Flash memory. To do so, perform the following task in EXEC mode:

Task	Command
Copy a boot image from a MOP server.	<b>copy mop flash</b> or <b>copy mop device:[partition-number:][filename]</b> (Cisco 1600 series and Cisco 3600 series only)

In place of the *device* argument, specify the destination Flash device. On the Cisco 3600 series routers, you can specify the internal Flash memory (**flash**) or a Flash memory PC card inserted in one of two PCMCIA slots (**slot0** or **slot1**). For the Cisco 1600 series, only the Flash memory PC card (**flash**) is supported. This card is the only Flash memory device that exists on the Cisco 1600 series routers. You must enter a colon (:) after the specified device type, regardless of the platform you are using. If a filename follows the partition number, you must also enter a colon after the partition number.

The following example shows sample output from the **copy mop flash** command. In this example, the system image *routerimage*, which already exists in Flash memory, is copied to Flash memory, and there is enough memory to copy the file without erasing any existing files.

```

Router# copy mop flash

System flash directory:
File Length Name/status
  1  984      router image[deleted]
  2  984      router image
[2096 bytes used, 8386512 available, 8388608 total]
Source file name? routerimage
Destination file name [routerimage]?

Erase flash device before writing? [confirm]
Flash contains files. Are you sure you want to erase? [confirm]

Copy 'routerimage' from server
  as 'routerimage' into Flash WITH erase? [yes/no]yes
Erasing device... eeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee ...erased
Loading routerimage from 1234.5678.9abc via Ethernet0: !
[OK - 984/8388608 bytes]

Verifying checksum... OK (0x14B3)
Flash copy took 0:00:01 [hh:mm:ss]

```

On page 1-88 in the *Configuration Fundamentals Configuration Guide*, update the “Copy from Flash Memory to a TFTP Server” section with the following new section:

## Copy from Flash Memory to a TFTP Server

You can copy a system image to a TFTP network server. In some implementations of TFTP, you must first create a “dummy” file on the TFTP server and give it read, write, and execute permissions before copying a file over it. Refer to your TFTP documentation for more information.

To copy a system image to a TFTP network server, perform the following task in EXEC mode:

Task	Command
<b>Step 1</b> Know the exact spelling of the system image filename in Flash memory.	<b>show device:all</b>
<b>Step 2</b> Copy the system image from Flash memory to a TFTP server.	<ul style="list-style-type: none"> <li><b>copy flash:[partition-number:][filename] tftp</b> (Cisco 1600 series only)</li> <li><b>copy device:[partition-number:][filename] tftp</b> (Cisco 3600 series only)</li> </ul>
<b>Step 3</b> When prompted, enter the IP address or domain name of the TFTP server.	<i>ip-address</i> or <i>name</i>
<b>Step 4</b> When prompted, enter the filename of the system image in Flash memory.	<i>filename</i>

In place of the *device* argument, specify the Flash device that contains the source file. On the Cisco 3600 series routers, you can specify copying from internal Flash memory (**flash**) or a Flash memory PC card inserted in one of two PCMCIA slots (**slot0** or **slot1**). For the Cisco 1600 series routers, only a PC card is supported, which is specified using the **flash** device keyword. This card is the only Flash memory that exists on the Cisco 1600 series. For each platform, you must enter a colon (:) after the specified device type. If a filename follows the partition number, you must also enter a colon after the partition number.







need this functionality, if you choose to boot from a network server, or if you do not have the proper image in Flash memory. After you enter the **no boot system flash** command, use the **copy running-config startup-config** command to save the new configuration command to the startup configuration.

On page 1-90 in the *Configuration Fundamentals Configuration Guide*, update the “Copy from Flash Memory to an rcp Server” section with the following new section:

### Copy from Flash Memory to an rcp Server

You can also copy a system image from Flash memory to an rcp network server.

The rcp protocol requires that a client send the remote username on each rcp request to the server. When you copy an image from Flash memory to a network server using rcp, the Cisco IOS software sends the remote username associated with the current terminal process, if that name is valid. If the remote username is invalid, the software uses the router host name as both the remote and local usernames.

---

**Note** For Cisco, TTYs are commonly used for access services. The concept originated with UNIX. For UNIX systems, each physical device is represented in the file system. Terminals are called *TTY devices*, which stands for *teletype*, the original UNIX terminal.

---

You can configure a different remote username to be sent to the server. If the network server has a directory structure, as do UNIX systems, the rcp protocol implementation writes the system image relative to the directory associated with the remote username on the network server.

For the rcp command to execute properly, an account must be defined on the destination server for the remote username.

To stop the copy process, press **Ctrl-^**. Refer to the *Troubleshooting Internetworking Systems* publication for procedures on how to resolve Flash memory problems.

If you copy the system image to a personal computer used as a file server, the computer must support the rcp protocol.

To copy the system image from Flash memory to a network server, perform the following tasks:

Task	Command
<b>Step 1</b> If you do not already know it, learn the exact spelling of the system image filename in Flash memory. You can learn the spelling of the system image filename on a specified Flash memory device.	• <b>show device: all</b>
<b>Step 2</b> Enter configuration mode from the terminal. This step is required only if you are going to override the default remote username (see Step 3).	<b>configure terminal</b>
<b>Step 3</b> Specify the remote username. This step is optional, but recommended.	<b>ip rcmd remote-username <i>username</i></b>
<b>Step 4</b> Exit configuration mode.	<b>^Z</b>





On page 1-76 of the *Configuration Fundamentals Configuration Guide*, update the “Load from Flash Memory” section with the following new section:

## Load from Flash Memory

Refer to the following sections to boot your Cisco 3600 from Flash. With a CSC-MC+ Flash memory card and CSC-MCI controller and appropriate cables, system software images can be written to Flash memory for booting. Depending on the hardware platform, Flash memory might be available as EPROMs, single in-line memory modules (SIMMs), or Flash memory cards. Check the appropriate hardware installation and maintenance guide for information about types of Flash memory available on a specific platform.

In the Cisco 3600 series, you can load a system image from internal Flash memory or a Flash memory PC card inserted in one of two PCMCIA slots.

In the Cisco 1600 series, system images are loaded from a Flash memory PC card, which is inserted in a PCMCIA slot. This card is the only Flash memory that exists on the Cisco 1600 series.

## Manually Load a System Image from the ROM Monitor

If your router does not find a valid system image or if its configuration file is corrupted at startup, the configuration register is set to enter ROM monitor mode and the system enters ROM monitor mode. Depending on which platform you are using, you can use the ROM monitor to manually load a system image from the following devices:

- Internal Flash memory
- A Flash memory PC card inserted in a PCMCIA slot
- A network server file

Cisco 3600 series routers do not use a dedicated boot helper image such as rxboot to assist with the boot process. Instead the first system image in Flash memory is identified as the default boot helper. However, this default can be overridden by setting the BOOTLDR ROM monitor environment variable to point to another system image. The boot helper image is invoked any time the ROM monitor does not recognize a valid Flash memory device (for example, **flash:**, **slot0:**, and **slot1:**) specified by the **boot** command, whether the boot process is performed manually or automatically.

In Cisco 3600 series, no autobooting occurs and your configuration session is passed over to ROM monitor mode if the bootbits are set to 0 in the configuration register. If the bootbits are set to 1, the ROM monitor automatically boots the default boot helper image, which is the first file in Flash memory. In this case, the BOOTLDR setting is ignored. If this boot attempt fails, the system attempts to boot the first file in the Flash memory PCMCIA card inserted in slot 0. Finally, if the bootbits are set within the range of 2 to 15, the ROM monitor executes the boot commands set by the boot environment variable. This environment variable is set by the **boot system** command in the Cisco IOS software. If a boot attempt fails, the ROM monitor tries to boot the images in the order they are presented in the environment variable. If all attempts to boot images specified in the boot process fail, the ROM monitor resorts to booting the first image sequentially from the following Flash memory devices: internal Flash memory, slot 0, and slot 1.

## Manually Boot from Flash

To manually boot from Flash memory, complete the following tasks:

Task	Command
<b>Step 1</b> Restart the router.	<b>reload</b>

## Manually Load a System Image from the ROM Monitor

---

<b>Step 2</b>	Press the <b>Break</b> key during the first 60 seconds while the system is starting up.	Break
<b>Step 3</b>	Set the configuration register to 0.	<b>config-register 0</b>
<b>Step 4</b>	Reset the ROM monitor.	<b>reset</b>
<b>Step 5</b>	Manually boot the router from Flash.	Enter the following commands: <ul style="list-style-type: none"><li>• <b>boot flash</b> <i>[filename]</i></li><li>• <b>boot flash</b> <i>[device:] partition-number:[filename]</i></li><li>• <b>boot device:[partition-number:] filename</b> (Cisco 3600 series only)</li></ul>

Replace the *device* argument on the Cisco 3600 series with Flash device that you want to boot from. Your choices are internal Flash memory (**flash**) or a Flash memory PC card inserted in a PCMCIA slot (**slot0** or **slot1**). A colon (:) must be entered immediately following the specified device type, regardless of which platform you are using. If a filename follows the partition number, you must also enter a colon after the partition number.

### Cisco 3600 Series Examples

The following example enables the ROM monitor to boot the first file in the first partition of internal Flash memory:

```
>boot flash:
```

The following example enables the ROM monitor to boot the first file in the first partition of a Flash memory PC card inserted in the PCMCIA slot 0:

```
>boot slot0:
```

The following example enables the ROM monitor to boot the first file in the second partition of a Flash memory PC card inserted in the PCMCIA slot 0:

```
>boot slot0:2:
```

In this example, the ROM monitor boots the file called *imagenam*e from the third partition of a Flash memory PC card inserted in the PCMCIA slot 0:

```
>boot slot0:3:imagenam
```

The following command normally boots the first image in Flash memory. However, because a valid device type is not specified for the ROM monitor (for example, **flash:**, **slot0:**, or **slot1:**), the boot helper is incurred to boot the system image.

```
>boot flash
```

### Manually Boot from a Network File

To manually boot from a network file, complete the following tasks in EXEC mode:

Task	Command
<b>Step 1</b> Restart the router.	<b>reload</b>
<b>Step 2</b> Press the <b>Break</b> key during the first 60 seconds while the system is starting up.	Break
<b>Step 3</b> Manually boot the router from a network file.	<b>boot filename</b> <i>[ip-address]</i>

In the following example, a router is manually booted from the network file network1:

```
>boot network1
```

In the following Cisco 3600 series example, the router netboots the file imagename. To netboot this file, the router invokes the boot helper.

```
>boot imagename
```

## Configure the Router to Automatically Boot from an Image in Flash Memory

To configure a router to automatically boot from an image in Flash memory, perform the following tasks:

Task	Command
<b>Step 1</b> Enter global configuration mode.	<b>configure terminal</b>
<b>Step 2</b> Enter the filename of an image stored in internal Flash memory or a Flash memory PC card inserted in a PCMCIA slot.	Enter one of the following commands as appropriate for your router: <ul style="list-style-type: none"> <li>• Cisco 1600 series command <ul style="list-style-type: none"> <li>— <b>boot system flash flash:</b> <i>[partition-number:] filename</i></li> </ul> </li> <li>• Cisco 3600 series commands<sup>1</sup> <ul style="list-style-type: none"> <li>— <b>boot system flash flash:</b> <i>[partition-number:] filename</i></li> <li>— <b>boot system flash slot1:</b> <i>[partition-number:] filename</i></li> <li>— <b>boot system flash slot0:</b> <i>[partition-number:] filename</i></li> </ul> </li> </ul>
<b>Step 3</b> Set the configuration register to enable loading of the system image from Flash memory.	<b>config-register</b> <i>value</i> <sup>2</sup>
<b>Step 4</b> Exit configuration mode.	<b>^Z</b>
<b>Step 5</b> Save the configuration file to your startup configuration. This step saves the configuration to NVRAM.	<b>copy running-config startup-config</b> <sup>3</sup>
<b>Step 6</b> Optionally, verify the contents of the startup configuration.	<b>show startup-config</b>
<b>Step 7</b> Power-cycle and reboot the system to ensure that everything works as expected	<b>reload</b>

1. Boot flash memory is not included in Cisco 3600 series routers. Booting from internal Flash memory or a Flash memory PC card inserted in one of two PCMCIA slots is supported.
2. Refer to the “Modify the Configuration Register Boot Field” section (of the Configuration Fundamentals Configuration Guide) for more information on systems that can use this command to modify the software configuration register.
3. The **write memory** command also copies the running configuration to the startup configuration.

If you enter more than one image filename, the router tries them in the order entered.

If a filename already appears in the configuration file and you want to specify a new filename, remove the existing filename with the **no boot system flash filename** command.

Cisco 3600 series routers do not support booting a Cisco IOS system image from boot flash memory. The possible boot variables correspond to internal Flash memory and Flash memory PC cards inserted in PCMCIA slots 0 or slot 1.

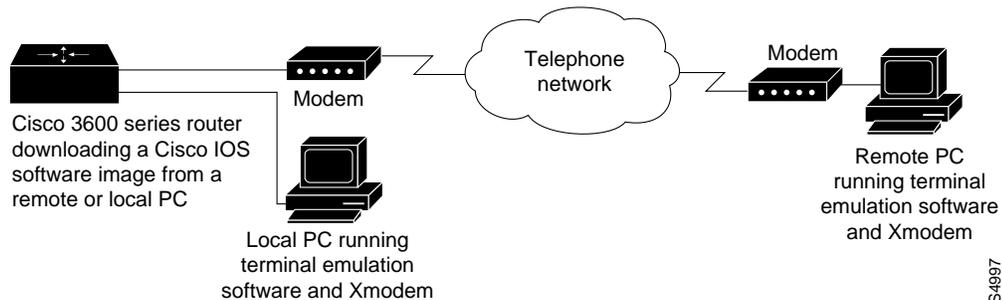


## Download a System Image Using Xmodem or Ymodem

If each system image loaded in the router is somehow damaged or erased and you do not have access to a TFTP server, copy a new Cisco IOS image from a local or remote computer (such as a PC, UNIX, or Macintosh) using the Xmodem or Ymodem protocols. The Cisco 3600 series routers do not support XBOOT functionality, which is a disaster recovery technique for the Cisco IOS software. The Xmodem and Ymodem protocols are used for transferring files and included in the following applications: Windows 3.1 (TERMINAL.EXE), Windows 95 (HyperTerminal), Windows NT 3.5x (TERMINAL.EXE), Windows NT 4.0 (HyperTerminal), and Linux UNIX freeware (minicom).

Perform this file transfer using the Cisco IOS software or the ROM monitor software. The Cisco 1600 series routers support transferring files from the ROM monitor only. If all system images on the router are damaged or erased, you must download a new image using the ROM monitor software. From the Cisco IOS software, the AUX port is recommended for image transfers from a remote or local PC. From the ROM monitor, the console port is used for image transfers from a remote or local PC. With the Cisco IOS software, the Xmodem or Ymodem file transfer occurs on the same port (AUX or console) from which you issue the **copy xmodem** or **copy ymodem** command. For example, issuing the **copy xmodem** command on the console port can not initiate a file transfer through the AUX port. The command must be entered on the AUX port to initiate a transfer through the AUX port. See Figure 2.

**Figure 2 Copy a System Image to a Router with Xmodem or Ymodem**



Xmodem and Ymodem downloads occur very slowly. Because of this, the preferred method for downloading images quickly over the network is with the **copy tftp device:** command. If the erase option is specified, all existing files in the Flash memory are replaced with the newer Flash memory image at the successful completion of the download operation.

To copy a Cisco IOS image from a PC to a router using the Xmodem protocol, perform one of the following EXEC or ROM monitor commands:

Task	Command
Copy a system image from a PC to Flash memory in EXEC mode.	<b>copy xmodem flash</b> or <b>copy ymodem flash</b>
Copy a system image from a PC to Flash memory in ROM monitor mode.	<b>xmodem</b> <b>{-c   -y   -r   -x}</b> <i>[filename]</i> (Cisco 3600 series only) or <b>xmodem</b> <b>{-y   -c   -e   -f   -r   -x}</b> <b>[-s baud-rate]</b> <i>[filename]</i> (Cisco 1600 series only)

Use the **copy xmodem flash EXEC** command and **xmodem ROM monitor** command to copy an image if you do not have access to a TFTP or rcp server. Otherwise, use the **copy tftp flash** command to download a new Cisco IOS software image to your router.

The PC from which you will transfer the Cisco IOS image must be running terminal emulation software and the Xmodem or Ymodem protocol.

Refer to the “Cisco IOS Xmodem Example” and the “ROM Monitor Xmodem Example” in the section “I/O Memory Example” for an example configuration.

### Cisco IOS Xmodem Example

To transfer a Cisco IOS image from a remote PC running terminal emulation software and Xmodem software, perform the following steps:

---

**Note** A similar procedure is used for the Ymodem protocol using the **copy ymodem flash** command.

---

**Step 1** Place a Cisco IOS software image on the remote PC’s hard drive. You can download an image from Cisco Connection Online or from a CD-ROM.

**Step 2** Connect a modem from the AUX port of your Cisco 3600 series router to the standard telephone network. The AUX port is by default set to a speed of 9.6 Kbps, 2 stop bits, and no parity. You must have the **modem-inout** command configured on the router when using modems.

**Step 3** At the EXEC prompt in the terminal emulator window of the remote PC, enter the **copy xmodem flash** command.

```
Router# copy xmodem flash
                **** WARNING ****
x/ymodem is a slow transfer protocol limited to the current speed
settings of the auxiliary/console ports. The use of the auxiliary
port for this download is strongly recommended.
During the course of the download no exec input/output will be
available.
                -----
```

**Step 4** Press the Return key to accept this Cisco IOS warning and specify if you want to use cyclic redundancy block checksumming (CRC), which verifies that your data has been correctly transferred from the PC to the router. If your PC does not support CRC checksumming, specify **no** at the prompt as shown in the example.

```
Proceed? [confirm]
Use crc block checksumming? [confirm] no
```

**Step 5** Determine how many times the software receives a bad block of data before it declares the copy operation a failure. The [10] means that the default value is 10 retries. You can configure an unlimited number of retries. A higher number of retries may be needed for noisy telephone lines.

```
Max Retry Count [10]: 7
```

**Step 6** Decide if you want the software to check if the file is a valid Cisco 3600 series image.

```
Perform image validation checks? [confirm]
Xmodem download using simple checksumming with image validation
```

```
Continue? [confirm]
```

Once the transfer has begun and if the image is valid, the software then checks to see if enough Flash memory exists in the router to accommodate the transfer.

```
System flash directory:
File Length Name/status
  1 1738244 images/c3600-i-mz
[1738308 bytes used, 2455996 available, 4194304 total]
```

- Step 7** Enter the destination filename. If you want the existing internal Flash memory erased before the file transfer, press the Return key.

```
Destination file name ? new-IOS-image
Erase flash device before writing? [confirm] n
```

```
Copy '' from server
  as 'new-IOS-image' into Flash WITHOUT erase? [yes/no] yes
Ready to receive file.....
```

- Step 8** Start an Xmodem send operation on the PC terminal emulation software. Depending on the type of application you use, the emulation software may display the progress of the file transfer. If the software application supports Xmodem-1k (Xmodem with 1K size data blocks), you may use it for a faster transfer.

To transfer a Cisco IOS image from a local PC, repeat the previous configuration using the AUX port. No modems are used in this file transfer. The AUX speed configured on the router must match the transfer speed configured on the local PC, which is configured within the terminal emulation software.

## ROM Monitor Xmodem Example

From within the ROM monitor mode, you can copy a new Cisco IOS image from a remote PC to a Cisco 3600 series or Cisco 1600 series router by performing these steps.

- Step 1** Configure transmit and receive speed on the modem to match the speed of your console port. The modem and console port must communicate at the same speed, which can be from 9.6 to 115.2 kbps depending on the speed supported by your modem. Use the **confreg** ROM monitor command to configure the console port transmission speed for the Cisco 3600 series routers.
- Step 2** Connect the modem to the console port of your router. The other end of the modem connects to the standard telephone network. The remote PC dials through the network into the local modem and connects to the router.
- Step 3** Issue the **xmodem** ROM monitor command with any required copy options specified on the router. For example, the **-c** option specifies CRC16 checksumming, which is supported by the remote PC.

```
rommon > xmodem -c new-IOS-image
Do not start the sending program yet...
      File size      Checksum      File name
1738244 bytes (0x1a8604)  0xdd25  george-admin/c3600-i-mz

WARNING: All existing data in flash will be lost!
Invoke this application only for disaster recovery.
Do you wish to continue? y/n [n]: yes
Ready to receive file new-IOS-image ...
```

- Step 4** At this point, enable the terminal emulation software that runs on the PC to send the file using the Xmodem protocol. The modem speed cannot be changed while establishing a connection to your modem and running the Xmodem protocol.

The new Cisco IOS image loads into Flash memory by default and executes the image upon completion of the file transfer if the **-x** option is not specified (for example, the **xmodem -x new-ios-image** command is not configured). Downloads to DRAM memory are specified with the **-r** option. See the xmodem command's documentation in the Command

The remote PC maintains control of your console port even after the new Cisco IOS image is up and running.

- Step 5** From the remote PC, reconfigure the speed of the router's console port to match the speed of the local terminal. This is done by issuing the **speed** line configuration command at the router prompt, where XXXX represents the terminal's speed:

```
Router# configure terminal
Router-conf # line 0
Router-conf-line # speed xxxxx
```

Once this command is issued, the remote PC loses control of the console port. The remote connection is broken, and you can disconnect the modem from the console port and reconnect the terminal line.

In addition to downloading an image from a remote PC, you can download an image from a local PC by following these steps:

- Step 1** Connect the PC serial COM port directly to the console port on your router.
- Step 2** Run terminal emulation software on the PC and connect to the router console. You should now see a ROM monitor prompt on the terminal emulator. You may need to configure the terminal emulator to ignore RTS/DTR signals.
- Step 3** Determine the transfer speed to run between the console port and the local PC carrying the Cisco IOS software image. The console speed on the router must match the transfer speed configured on your PC's terminal emulation software. You can configure the console port transmission speed with the **confreg** ROM monitor command.
- Step 4** From the terminal emulation software window, enter ROM monitor mode:

```
rommon 1 >
```

- Step 5** Run the Xmodem protocol and enter the **xmodem -c filename** command. The system software asks you to erase all files stored in internal Flash memory.

```
rommon 1 > xmodem -c <filename>
Do not start the sending program yet...
      File size      Checksum      File name
1738244 bytes (0x1a8604)  0xdd25  george-admin/c3600-i-mz
```

```
WARNING: All existing data in flash will be lost!
Invoke this application only for disaster recovery.
Do you wish to continue? y/n [n]: yes
Ready to receive file new-IOS-image...
```

Enter the following command on the Cisco 1600 series routers. This command has the **-s** option specified, which configures the console speed for the duration of the Xmodem file transfer.

```
rommon 1 > xmodem -s 115200 -c <filename>
```

**Step 6** From the local PC's terminal emulation software, run the Xmodem protocol to transfer the image to the router.

On page I-327 of the *Configuration Fundamentals Configuration Guide*, add the following new section:

## Reallocate Packet Memory and Processor Memory

Depending on the number of network interfaces and the size of the Cisco IOS image you are running on a Cisco 3600 series router, you may need adjust the percentage of DRAM allocated to processor memory or packet memory.

The **memory-size iomem** command performs this function. If more buffers are needed, the packet memory must be increased. To accommodate larger Cisco IOS images, the processor memory must be increased.

To allocate different percentages of DRAM to the packet memory and processor memory, perform the following task in global configuration mode:

Task	Command
Set the packet memory and processor memory percentages.	<b>memory-size iomem</b> {packet-memory-percentage} <sup>1</sup>

1. The default is 25% for packet memory and 75% for processor memory.

Display your current memory level by entering the **show memory** command. If the value appearing in the Free(b) column in the I/O row is low, you probably need to allocate more packet memory. To display statistics for the buffers pool, use the **show buffers** command. If you are dropping packets because you have too few buffers and you already adjusted the buffers using the **buffers** configuration command, increase the packet memory percentage if you still need more memory.

The **memory-size iomem** command does not take effect until you save it to NVRAM, using the **copy running-config startup-config EXEC** command, and reload the router. However, when the command is initially entered at the command line, the Cisco IOS software checks whether the new memory redistribution will cause the currently running image to have insufficient memory. If this is the case, the following message appears:

```
Warning: Attempting a memory partition that does not provide enough Processor memory for
the current image.If you write memory now, this version of software may not be able to run.
```

When you enter the **reload** command to run a new image, the system recalculates the new processor and packet memory split. If the I/O memory percentage is configured too high and leaves insufficient processor DRAM for loading the image, the system automatically changes the percentages to one of the two alternative settings or to the default setting to load the image.

If the default, which has the smallest percentage of I/O memory, is still not sufficient for the image to run, this means you do not have enough DRAM to run that particular subset image. The system will not repartition the memory if you do not configure the percentages to something other than the default.

## I/O Memory Example

Take the following steps to allocate 40 percent of the available DRAM to packet memory and the remaining 60 to processor memory. These values can fluctuate according to your configuration needs.

**Step 1** Enter the **show memory** command, to see if you need to reallocate different percentages of packet and processor memory. Refer to the Free(b) column to see how much memory is available.

```
Router# show memory
      Head      Total(b)   Used(b)   Free(b)   Lowest(b)  Largest(b)
Processor 604DDEE0   7479584   1247232   6232352   6227568    6230244
      I/O      C00000    4194304   3442316   51988     751988    743636
--More--
```

**Step 2** Enter global configuration mode and enter the **memory-size iomem 40** command:

```
Router# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# memory-size iomem 40
Router(config)# exit
Router#
```

**Step 3** Write the new configuration to NVRAM.

```
Router# copy running-config startup-config
Building configuration...
[OK]
```

**Step 4** Enter the **reload** command to run the new image:

```
Router# reload

rommon 1 > b
program load complete, entry point: 0x80008000, size: 0x32ea24
Self decompressing the image :
#####
#####
##### [OK]

Configured I/O memory percentage was too large; using 30 percent
```

## Obtaining Service and Support

For service and support for a product purchased from a reseller, contact the reseller. Resellers offer a wide variety of Cisco service and support programs, which are described in the section “Service and Support” in the information packet that shipped with your chassis.

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**Note** If you purchased your product from a reseller, you can access Cisco Connection Online (CCO) as a guest. CCO is Cisco Systems’ primary, real-time support channel. Your reseller offers programs that include direct access to CCO’s services.

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For service and support for a product purchased directly from Cisco, use CCO.

## Cisco Connection Online

CCO is Cisco Systems' primary, real-time support channel. SMARTnet customers and partners can self-register on CCO to obtain additional content and services.

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**Note** If you purchased your product from a reseller, you can access CCO as a guest. Your reseller offers programs that include direct access to CCO's services.

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- Modem: From North America, 408 526-8070; from Europe, 33 1 64 46 40 82. Use the following terminal settings: VT100 emulation; databits: 8; parity: none; stop bits: 1; and baud rates up to 14.4 kbps.

For a copy of CCO's Frequently Asked Questions (FAQ), contact [cco-help@cisco.com](mailto:cco-help@cisco.com). For additional information, contact [cco-team@cisco.com](mailto:cco-team@cisco.com).

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